

2013 Trophy Cup 360 Winged Sprints 2-Day Event

RULES, POINT STRUCTURE & FORMAT

RULES

Trophy Cup rules, except for the following:

TIRE RULE: HTW Only. If you change a tire during the red, you must start at the back.

WEIGHT RULE: 1500 pounds, with driver. ASCS Motor 1475 pounds with driver.

RED FLAG IS CLOSED UNLESS OFFICIAL SIGNALS OTHERWISE.

OPEN RED: Crewmembers can go to car, driver must stay in car or you will be disqualified (except for safety reasons). A signal will be given for an open red.

CLOSED RED: No working on car by anyone. Cars will be pushed off as soon as accident is ready to be cleared.

(Example: As soon as driver is checked for injury and cars are upright, we will push off. Line up single file so officials can line you up.)

CAUTION: 2 laps will be given after last car in accident gets to work area.

All ties in overall points will revert back to qualifying times.

POINTS STRUCTURE & FORMAT

FRIDAY NIGHT:

QUALIFYING: Pea Pick for order. 50 points will be given for fast time and minus .5 point for every position thereafter (example 2nd position 49.5 points, 3rd 49).

4 LAST CHANCE RACES (cars positioned 49th and above): 8 laps, 12 cars per race with top 4 cars inverted. 16 points for 1st place and minus 2 points per position thereafter except last 2 positions. 1st and 2nd to Friday "C" Main; all other cars to 3 Friday "D" Mains. Racing for points only.

6 QUALIFIER HEATS: 10 laps, 8 cars per each heat race line up with top 6 cars in each race inverted by points. 36 points will be given for 1st place and minus 3 points for every position thereafter (example 2nd 33 points). 1st thru 3rd winner in each Qualifier Heat to Friday "A" Main, 4th thru 6th to Friday "B" Main, 7th and 8th to Friday "C" Main. Racing for points only.

We will run three Friday "D" Mains and transfer 1 car from each "D" to Friday's "C" Main.

"D" MAINS: Each of the 3 "D" Mains - 8 laps, 14 cars line up according to points straight up, positions 49th and above (example 49, 52, 55, 58). Each winner transfers to Friday "C" Main. No points awarded.

"C" MAIN: 12 laps, 23 cars line up according to points straight up: 12 cars (7th and 8th) from Qualifier Heats, plus 1st and 2nd from Last Chance Races, plus 3 winners of each "D" Main. Top 6 finishers transfer to Friday "B" Main. No points awarded.

"B" MAIN: 20 laps, 24 cars line up according to points with top 6 cars inverted. 18 cars (4th thru 6th) from Qualifier Heats, plus 6 transfers from "C" Main. Top 6 finishers awarded no points, but transfer to Friday "A" Main. 50 points for 7th place and minus 2 points per position thereafter.

"A" MAIN: 30 laps, 24 cars line up according to points with top 12 cars inverted. 18 cars (1st thru 3rd) from each of the Qualifier Heats, plus 6 transfers from "B" Main. 100 points for 1st place minus 2 points per position thereafter.

SATURDAY NIGHT:

NO QUALIFYING

6 HEATS: 10 laps, 8 cars with all 8 cars inverted by points. 36 points will be given for 1st place and minus 3 points for every position thereafter (example 2nd 33). Racing for points only.

TRANSFERS: 1st thru 20th in points transfer to Saturday "A" Main. 21st thru 40th to Saturday "B" Main. 41st thru 48th, plus 3 transfers from each Saturday "D" Main, to Saturday "C" Main.

We will run three Saturday "D" Mains and transfer 3 cars from each "D" to the Saturday "C" Main.

"D" MAIN 1: 10 laps, 11 cars line up according to points straight up 49th position and above (example 49, 52, 55, 58). Top 3 finishers transfer to Saturday "C" Main. No points awarded.

"D" MAIN 2: 10 laps, 11 cars line up according to points straight up 50th position and above (example 50, 53, 56, 59). Top 3 finishers transfer to Saturday "C" Main. No points awarded.

"D" MAIN 3: 10 laps, 10 cars line up according to points straight up 51st position and above (example 51, 54, 57, 60). Top 3 finishers transfer to Saturday "C" Main. No points awarded.

"C" MAIN: 15 laps, 17 cars line up according to points straight up. 8 cars, 41st thru 48th in points, plus 9 transfers from "D" Mains. Top 4 finishers transfer to Saturday "B" Main. No points awarded.

"B" MAIN: 25 laps, 24 cars line up according to points, with top 6 cars inverted. 20 cars, 21st thru 40th in points, plus 4 transfers from "C" Main. Top 4 finishers transfer to Saturday "A" Main. No points awarded.

"A" MAIN: 50 laps, 25 cars line up according to points with a complete inversion. 20 cars 1st thru 20th, plus 4 transfers from the "B" Main, with owner/driver that buys in through the auction starting 25th. 150 points awarded for 1st place and minus 5 points per position thereafter. *There will be an open red flag thrown after 10 laps or more, if there is a yellow flag, for refueling only. If no yellow flag has been thrown, at lap 35 an open red will be thrown for fuel only.*

The driver with the most points after the Saturday "A" Main will be the overall point champion and will receive the winner's share of the points purse. In case of a tie, fastest time will take preference.