

# Welcome!!

*Fans! Participants! Sponsors!*

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## 2013 Trophy Cup 360 Sprints Non-Wing Event RULES, POINT STRUCTURE & FORMAT

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### RULES

Trophy Cup rules, except for the following:

**TIRE RULE:** Hoosier ASCS Med. 105 x 16 x 15. If you change a tire during the red, you must start at the back.

**WEIGHT RULE:** ASCS Motor 1475 pounds with driver. All other cars 1500 pounds with driver.

**RED FLAG IS CLOSED UNLESS OFFICIAL SIGNALS OTHERWISE.**

**OPEN RED:** Crewmembers can go to car, driver must stay in car or you will be disqualified (except for safety reasons). A signal will be given for an open red.

**CLOSED RED:** No working on car by anyone. Cars will be pushed off as soon as accident is ready to be cleared.

(Example: As soon as driver is checked for injury and cars are upright, we will push off. Line up single file so officials can line you up.)

**CAUTION:** 2 laps will be given after last car in accident gets to work area.

*All ties in overall points will revert back to qualifying times.*

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### POINTS STRUCTURE & FORMAT

#### **THURSDAY NIGHT:**

**QUALIFYING:** Pea Pick for order. 50 points will be given for fast time and minus .5 point for every position thereafter (example 2nd position 49.5 points, 3rd 49).

**5 QUALIFIER HEATS:** 10 laps with top 6 cars inverted by points, 6 to 10 cars per heat. 36 points will be given for 1st place and minus 3 points for every position thereafter. 1st thru 3rd to "A" Main #1, 4th thru 6th to "B" Main, 7th thru 10th to "C" Main. Racing for points only.

**"C" MAIN:** 12 laps, line up according to points straight up. Cars 7th thru 10th from Qualifier Heats. Top 9 finishers transfer to "B" Main. No points awarded.

**"B" MAIN:** 20 laps, line up according to points with top 6 cars inverted. Cars 4th thru 6th from Qualifier Heats plus 9 transfers from "C" Main. Top 9 transfer to "A" Main #1 with no points awarded.

**"A" MAIN #1:** 20 laps, line up according to points with top 12 cars inverted. 24 cars: Cars 1st thru 3rd from Qualifier Heats, plus 9 transfers from "B" Main. 100 points for 1st place, minus 2 points per position thereafter.

**"A" MAIN #2:** 40 laps, line up according to points with a complete inversion. 25 cars: 24 cars from from "A" Main #1, **with owner/driver that buys in through the auction starting 25th.** 150 points awarded for 1st place and minus 5 points per position thereafter.

*There will be an open red flag thrown after 10 laps or more, if there is a yellow flag, for refueling only. If no yellow flag has been thrown, at lap 35 an open red will be thrown for fuel only.*

***The driver with the most points after "A" Main #2 will be the overall point champion and receive the winner's share of the points purse. In case of a tie, fastest time will take preference.***